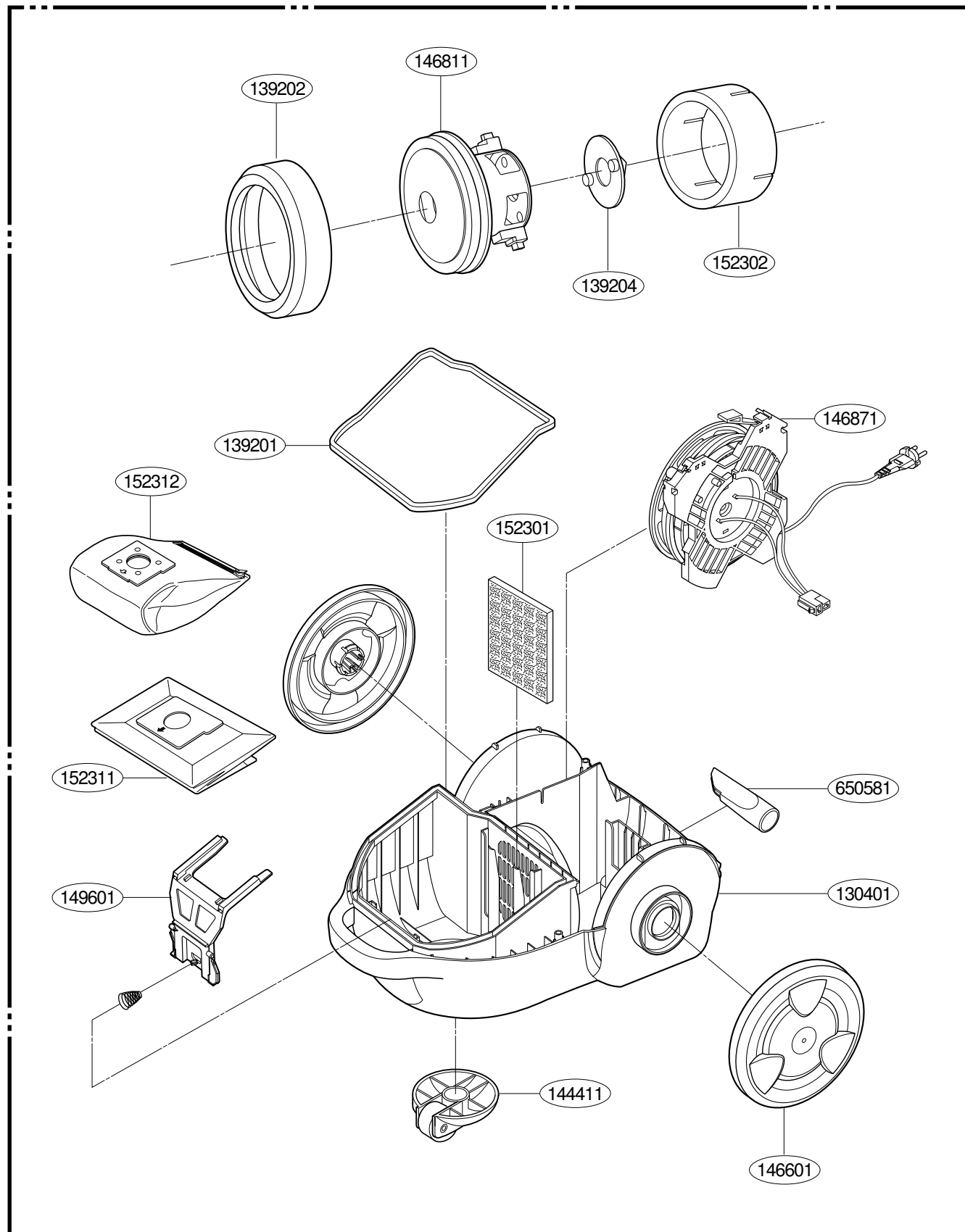


EXPLODED VIEW

BASE ASSEMBLY, BODY



COVER ASSEMBLY, BODY

